

EC674 CHEAT SHEET

CHAPTER 1: INTRODUCTION

general linear programming problem: given a cost vector $c^T = (c_1, \dots, c_n)$ and we seek to minimize a linear cost function $c^T x = \sum_{i=1}^n c_i x_i$ over all n dimensional vectors x SUBJECT TO A SET OF LINEAR EQUALITY/INEQUALITY CONSTRAINTS:

$$\begin{aligned} & \text{minimize } c^T x \\ & \text{subject to } a_i^T x \geq b_i \quad i \in M_1 \quad \text{decision variables: } x_1, \dots, x_n \\ & \quad \quad \quad a_i^T x \leq b_i \quad i \in M_2 \quad \text{Feasible solution: a vector } \tilde{x} \text{ satisfying all} \\ & \quad \quad \quad a_i^T x = b_i \quad i \in M_3 \quad \text{constraints} \\ & \quad \quad \quad x_j \geq 0 \quad j \in N_1 \quad \text{objective function: } c^T \tilde{x} \\ & \quad \quad \quad x_j \leq 0 \quad j \in N_2 \quad \text{free variables: } x_j \text{ s.t. } j \in N_1, j \in N_2 \\ & \quad \quad \quad \text{optimal solution } \tilde{x}^* \text{ s.t. } c^T \tilde{x}^* = \min_{x \text{ feasible}} c^T x \end{aligned}$$

standard form linear programming problem: a problem of the form

$$\begin{aligned} & \text{minimize } c^T x \\ & \text{subject to } Ax = b, x \geq 0 \end{aligned}$$

TO REDUCE A PROBLEM TO STANDARD FORM

a) Elimination of Free Variables: Given a free variable x_j , replace it w/ $x_j^+ - x_j^-$

where x_j^+, x_j^- are new variables w/ positivity constraints $x_j^+ \geq 0, x_j^- \geq 0$

b) Elimination of Equality Constraints: Given an inequality constraint of the form

$$\sum_{j=1}^n a_{ij} x_j \leq b_i, \text{ introduce new slack variable } s_i \text{ and the standard form constraints: } \sum_{j=1}^n a_{ij} x_j + s_i = b_i, s_i \geq 0.$$

convex: a function $f: \mathbb{R}^n \rightarrow \mathbb{R}$ is called convex if for every $x, y \in \mathbb{R}^n$ and every $\lambda \in [0, 1]$,

$$f(\lambda x + (1-\lambda)y) \leq \lambda f(x) + (1-\lambda)f(y)$$

concave: a function f is concave iff $-f$ is convex

THEOREM 1.1: Let $f_1, \dots, f_m: \mathbb{R}^n \rightarrow \mathbb{R}$ be convex functions. Then the function f defined by

$$f(x) = \max_{i=1, \dots, m} f_i(x)$$

problems involving absolute values: Consider a problem of the form

$$\begin{aligned} & \text{minimize } \sum_{i=1}^m c_i |x_i| \quad (\text{cost coefficients } c_i \text{ assumed to be nonnegative}) \\ & \text{subject to } Ax \geq b \end{aligned}$$

Formulation #1: Note $|x_i|$ is smallest number satisfying $x_i \leq z_i, -x_i \leq z_i$, and obtain:

$$\begin{aligned} & \text{minimize } \sum_{i=1}^m c_i z_i \\ & \text{subject to } Ax \geq b, x_i \leq z_i, -x_i \leq z_i \quad i=1, \dots, m. \end{aligned}$$

Formulation #2: introduce new variables x_i^+, x_i^- constrained to be nonnegative, and let

$$x_i = x_i^+ - x_i^- \quad (x_i \text{ will be } \pm \text{ either } x_i^+ \text{ or } x_i^- \text{ depending on its sign) and}$$

replace every occurrence of $|x_i|$ with $x_i^+ + x_i^-$ and obtain the alternate formulation

$$\begin{aligned} & \text{minimize } \sum_{i=1}^m c_i (x_i^+ + x_i^-) \quad (x^+ = (x_1^+, \dots, x_m^+), x^- = (x_1^-, \dots, x_m^-)) \\ & \text{subject to } Ax^+ - Ax^- \geq b \\ & \quad \quad \quad x^+, x^- \geq 0 \end{aligned}$$

column space: given A an $m \times n$ matrix the column space is the subspace of \mathbb{R}^m spanned by the cols of A

row space: the subspace of \mathbb{R}^n spanned by the rows of A

dimension of the row space is always equal to $\dim(\text{col space})$, and is called the rank of A

rank(A) $\leq \min\{m, n\}$. A is full rank if $\text{rank}(A) = \min\{m, n\}$

nullspace: the set $\{x \in \mathbb{R}^n \mid Ax = 0\}$, a subspace of \mathbb{R}^n w/ dimension $n - \text{rank}(A)$

possible outcomes for linear programming problems

- There exists a unique optimal solution
- There exists multiple optimal solutions (this set could be bounded or unbounded)
- The optimal cost is $-\infty$, and no feasible solution is optimal
- The feasible set is empty
- An optimal solution does not exist even though the problem is feasible (never arises in LP)

Vectors and Matrices

matrix: a matrix of dimensions $m \times n$ is an array of real numbers a_{ij} $A = \begin{bmatrix} a_{11} & \dots & a_{1n} \\ \vdots & \ddots & \vdots \\ a_{m1} & \dots & a_{mn} \end{bmatrix}$

a_{ij} on $[A]_{ij}$ the (i,j) th entry of A A_j is the j th column a_i is the i th row

row vector: a matrix with $m=1$

column vector: a matrix with $n=1$, synonymous with vector

transpose: $[A^T]_{ij} = [A]_{ji}$

inner product: $x^T y = y^T x = \sum_{i=1}^n x_i y_i$ orthogonal: $x^T y = 0$

Euclidean norm: $\|x\| = \sqrt{x^T x}$ = Schwarz inequality: $|x^T y| \leq \|x\| \|y\|$

matrix multiplication $AB = [AB]_{ij} = \sum_{k=1}^n [A]_{ik} [B]_{kj} = a_i^T b_j$

$$(AB)^T = (A^T B^T)^T \quad (AB)^T = A^T B^T$$

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$$(A^{-1})^{-1} = A$$

$$(A^{-1})^T = (A^T)^{-1}$$

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$$(A^T)^T = A$$

THEOREM 1.2: Let A be a square matrix. The following statements are equivalent:

- A, A^T are invertible
- $\det(A)$ is nonzero
- rows of A are linearly independent
- columns of A are linearly independent
- For all b , $Ax=b$ has a unique solution
- There exists some vector b s.t. $Ax=b$ has a unique solution

Cramer's rule: Assume A an invertible matrix. An explicit formula for $x = A^{-1}b$ is given by

$$x_i = \frac{\det(A_i)}{\det(A)}, \text{ where } A_i \text{ is } A \text{ but the } i\text{th column is replaced by } b$$

subspace: a subset S of \mathbb{R}^n s.t. $ax+by \in S \forall x,y \in S, a,b \in \mathbb{R}$; proper subspace if $S \neq \mathbb{R}^n$

span: the span of a finite # of vectors x^1, \dots, x^k in \mathbb{R}^n is the subspace of \mathbb{R}^n defined as the

of all vectors y of the form $y = \sum_{k=1}^n \alpha_k x^k$ where $\alpha_k \in \mathbb{R}$ (y is a linear combo of x)

basis: given a subspace S of \mathbb{R}^n , $S \neq \{0\}$, a basis of S is a collection of linearly indep

vectors s.t. their span is equal to S

dimension of S is the # of vectors in its basis (e.g. $\dim(\mathbb{R}^n) = n$)

if S a subspace of \mathbb{R}^n with dimension $m \leq n$ \exists $n-m$ linearly independent vectors

orthogonal to S

THEOREM 1.3: Suppose the span S of x^1, \dots, x^k has dimension m . Then:

- \exists a basis of S consisting of m of the vectors x^1, \dots, x^k
- if $k < m$ and x^1, \dots, x^k are linearly independent we can form a basis of S by starting with x^1, \dots, x^k and choosing $m-k$ of the vectors x^{k+1}, \dots, x^k

subspace: Let S_0 be a subspace of \mathbb{R}^n , x^0 be some vector. $S = S_0 + x^0 = \{x^0 + v \mid v \in S_0\}$

$\dim(S) = \dim(S_0)$. Ex. the set defined by $x^0 = 1, x^1 + x^2 + \dots + x^k = 6$

$S = \{x \in \mathbb{R}^n \mid Ax = b\} \Rightarrow S_0 = \{y \mid Ay = 0\}, S = \{x^0 + x^1 \mid x^1 \in S_0\}$

SOME OPERATION COUNTS:

- Computing a matrix: $O(n^2)$
- Matrix-vector product: $O(n^2)$
- Matrix-matrix product: $O(n^3)$
- Solving a system of n equations in n unknowns: $O(n^3)$
- Given A, B $n \times n$ matrices, AB takes $(n-1)n^2$ ops.

Two distinct basic solutions are a pair of linear constraints in \mathbb{R}^n are said to be adjacent if we can find $n-1$ independent constraints that are active at both of them.

THEOREM 2.4: Consider the constraints $Ax = b$ and $x \geq 0$ and assume the $m \times n$ matrix A has linearly independent rows.

A vector $x \in \mathbb{R}^n$ is a basic solution iff we have $Ax = b$ and there exists indices $B \subseteq \{1, \dots, n\}$ s.t.

- The columns $A_{B(i)}, \dots, A_{B(m)}$ are linearly independent.
- If $i \notin B$, $x_i = 0$.

Definition 1.2: Algorithm Running Time: Let f and g be functions that map positive \mathbb{N} to positive \mathbb{R} .

- $f(n) = O(g(n))$ if \exists positive numbers n_0 and c s.t. $f(n) \leq cg(n)$ for all $n \geq n_0$.
- We write $f(n) = \Omega(g(n))$ if \exists positive numbers n_0 and c s.t. $f(n) \geq cg(n)$ for all $n \geq n_0$.
- We write $f(n) = \Theta(g(n))$ if $f(n) = O(g(n))$ and $f(n) = \Omega(g(n))$.

polynomial time algorithms have running time $O(n^k)$ for some positive integer k .

Exponential time algorithms have running time $\Omega(2^n)$.

PROCEDURE FOR CONSTRUCTING BASIC SOLUTIONS

- Choose m linearly independent columns $A_{B(1)}, \dots, A_{B(m)}$.
- Let $x_i = 0$ for all $i \notin B$.
- Solve the system of m equations $A_{B(i)}x = b$ for the unknowns $x_{B(1)}, \dots, x_{B(m)}$.

If x is a basic solution, the variables $x_{B(1)}, \dots, x_{B(m)}$ are called **basic variables** and the remaining variables are called **nonbasic**.

THEOREM 2.5: Full Row Rank Assumption: Let $P = \{x \mid Ax = b, x \geq 0\}$ be a nonempty polyhedron where A is a matrix of dimensions $m \times n$ with rows a_1, \dots, a_m . Suppose that $\text{rank}(A) = k < m$ and rows a_{k+1}, \dots, a_m are linearly independent. Consider the polyhedron $Q = \{x \mid a_{k+1}x = b_{k+1}, \dots, a_mx = b_m, x \geq 0\}$. Then $Q = P$.

degenerate: a basic solution $x \in \mathbb{R}^n$ is said to be degenerate if more than n constraints are active at x .

IN STANDARD FORM POLYHEDRA: $P = \{x \in \mathbb{R}^n \mid Ax = b, x \geq 0\}$, x a basic solution, then x is degenerate if more than $n-m$ of the components are zero.

DEFINITION: A polyhedron $P \subseteq \mathbb{R}^n$ contains a line if \exists a vector $x \in P$ and a nonzero vector $d \in \mathbb{R}^n$ such that $x + \lambda d \in P$ for all scalars λ .

CHAPTER 2: Geometry of Linear Programming

polyhedron: A polyhedron is a set that can be described $\{x \in \mathbb{R}^n \mid Ax \geq b, A$ an $m \times n$ matrix, b a vector in $\mathbb{R}^m\}$.

bounded: a set $S \subseteq \mathbb{R}^n$ is bounded if \exists a constant k s.t. the absolute value of every component of every element of S is less than or equal to k .

Let a be a nonzero vector in \mathbb{R}^n and let b be a scalar.

- The set $\{x \in \mathbb{R}^n \mid a^T x = b\}$ is called a **hyperplane**.
- The set $\{x \in \mathbb{R}^n \mid a^T x \geq b\}$ is called a **halfspace**.

convex set: a set $S \subseteq \mathbb{R}^n$ is convex if for any $x, y \in S, \lambda \in [0, 1], \lambda x + (1-\lambda)y \in S$.

Let x^1, \dots, x^k be vectors in \mathbb{R}^n and let $\lambda_1, \dots, \lambda_k$ be nonnegative scalars who sum to 1.

- The vector $\sum_{i=1}^k \lambda_i x^i$ is said to be a **convex combination** of the vectors x^1, \dots, x^k .
- The **convex hull** of the vectors x^1, \dots, x^k is the set of all convex combinations of these vectors.

THEOREM 2.6: Suppose that the polyhedron $P = \{x \in \mathbb{R}^n \mid a_i^T x \geq b_i, i=1, \dots, m\}$ is nonempty. The following are equivalent:

- The polyhedron P has at least one extreme point.
- The polyhedron does not contain a line.
- \exists a vector $x \in P$ and a nonzero vector $d \in \mathbb{R}^n$ such that $x + \lambda d \in P$ for all scalars λ .

Corollary 2.2: Every nonempty bounded polyhedron and every nonempty polyhedron in standard form has at least one BFS.

Theorem 2.7: Consider the linear programming problem of minimizing $c^T x$ over a polyhedron P . Suppose that P has at least one extreme point and that there exists an optimal solution. Then \exists an optimal solution which is an extreme point of P .

THEOREM 2.8: Consider the linear programming problem of minimizing $c^T x$ over a polyhedron P . Suppose that P has at least one extreme point. Then, either the optimal cost is equal to $-\infty$ or \exists an extreme point which is optimal.

Corollary 2.3: Consider the linear programming problem of minimizing $c^T x$ over a nonempty polyhedron. Then either the optimal cost is equal to $-\infty$ or \exists an optimal solution.

THEOREM 2.1:

- The intersection of convex sets is convex.
- Every polyhedron is a convex set.
- A convex combination of a finite number of elements of a convex set is also convex.
- The convex hull of a finite number of vectors is a convex set.

extreme point: If P is a polyhedron, $x \in P$ is an extreme point of P if we cannot find two vectors $y, z \in P$, both different from x , and a scalar $\lambda \in [0, 1], \lambda < 1$ s.t. $x = \lambda y + (1-\lambda)z$.

vertices given a polyhedron, $x \in P$ is a vertex of P if there exists some $c \in \mathbb{R}^n$ for all y satisfying $y \in P$ and $y \neq x$ $c^T x < c^T y$.

active/binding constraints: If a vector x^* satisfies $a_i^T x^* = b_i$ for some i in $\{1, \dots, m\}$, the corresponding constraint is **active/binding**.

CHAPTER 3: THE SIMPLEX METHOD

feasible direction: Let x be an element of a polyhedron P . A vector $d \in \mathbb{R}^n$ is said to be a feasible direction at x if there exists a positive scalar θ for which $x + \theta d \in P$.

reduced cost: let x be a basic solution and B be an associated basis matrix, and let c_B be the vector of costs of the basic variables. For each j we define the reduced cost \bar{c}_j of the variable x_j according to the formula $\bar{c}_j = c_j - c_B^T B^{-1} A_j \Rightarrow \bar{c} = c - c_B^T B^{-1} A$.

Theorem 3.1: Consider a basic feasible solution \bar{x} associated with a basis matrix B , and let \bar{c} be the corresponding vector of reduced costs.

- If $\bar{c} \geq 0$, then \bar{x} is optimal.
- If $\bar{c} < 0$ and \bar{x} is optimal AND nondegenerate, then $\bar{c} \geq 0$.

optimal basis matrix: a basis matrix B is optimal if:

- $B^{-1}b \geq 0$ (FEASIBILITY)
- $\bar{c} = c - c_B^T B^{-1} A \geq 0$ (OPTIMALITY)

THEOREM 2.2: Let x^* be an element of \mathbb{R}^n , $I = \{i \mid a_i^T x^* = b_i\}$ be the set of indices of constraints that are active at x^* . Then, the following are equivalent:

- \exists n vectors in the set $\{a_i \mid i \in I\}$, which are linearly independent.
- The span of the vectors $a_i, i \in I$ is all of \mathbb{R}^n .
- The system of equations $a_i^T x = b_i, i \in I$, has a unique solution.

DEFINITION: Consider a polyhedron P defined by linear equality and inequality constraints, and let $x^* \in \mathbb{R}^n$.

- The vector x^* is a **basic solution** if:
 - All equality constraints are active.
 - Out of the constraints that are active at x^* , n of them are linearly independent.
- If x^* is a basic solution that satisfies all the constraints, it is a **basic feasible solution**.

THEOREM 2.3: Let P be a nonempty polyhedron and let $x^* \in P$. The following are equivalent:

- x^* is a vertex.
- x^* is an extreme point.
- x^* is a BFS.

Corollary 2.1: Given a finite number of linear equality constraints, there can be only a finite # of basic or basic feasible solutions.

THEOREM 3.2:

- The columns $A_{B(i)}, i \in I$, and A_j are linearly independent and hence B^{-1} is a basis matrix.
- The vector $g = x + \theta d$ is a BFS associated w/ basis matrix B .

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An iteration of the simplex method:

1. Start with a basis consisting of basic columns A_{p_1}, \dots, A_{p_m} and associated BFS x .
2. Compute the reduced costs $\bar{c}_j = c_j - c_B B^{-1} A_j$ for nonbasic c indicators. If all nonnegative, current BFS is optimal and algorithm terminates. Else choose j for which $\bar{c}_j < 0$.
3. Compute $u = B^{-1} A_j$. If u has no positive components, $\bar{c}_j < 0$, optimal cost is $-\infty$.
4. If u has some positive components, $\theta = \min_{i: u_i > 0} \frac{x_i}{u_i}$.
5. Let l be such that $\theta = \frac{x_l}{u_l}$. Form a new basis by replacing A_{p_l} with A_j . If j is the new BFS, the values of the new basic variables are $y_i = \theta^i$, $y_{p_l} = x_{p_l} - \theta u_l$.

THEOREM 3.12 Assume the feasible set is nonempty and that every BFS is nondegenerate. Then the simplex method terminates in a finite # of iterations. At termination, either:

- a) We have an optimal basis B and associated BFS which is optimal.
- b) We have found a vector d satisfying $Ad = 0$, $d \geq 0$, and $c'd < 0$, optimal cost $= -\infty$.

Some pivot selection rules:

- FOR ENTERING COLUMN:
- a) Choose A_j w/ $\bar{c}_j < 0$ whose reduced cost is the most negative.
 - b) Choose A_j w/ $\bar{c}_j < 0$ for which the corresponding cost decrease $\theta \bar{c}_j$ is largest.
- FOR LEAVING COLUMN: choose the smallest i for which $u_i > 0$ is negative. (Using this rule for both the entering and exiting column, cycling can be avoided.)

Elementary row operations: given a matrix, not necessarily square, the operation of adding a constant multiple of one row to another row (or the same).

ITERATION OF THE REVISED SIMPLEX METHOD

1. Start with a basis consisting of the basic columns A_{p_1}, \dots, A_{p_m} and associated basis inverse solution x , and the inverse B^{-1} of the basis matrix.
2. Compute the row vector $\bar{c} = c - c_B B^{-1} A$ and the reduced cost $\bar{c}_j = c_j - \bar{c} A_j$. If they are all nonnegative, the current BFS is optimal and the algorithm terminates. Else choose j for which $\bar{c}_j < 0$.
3. Compute $u = B^{-1} A_j$. If u has components of u_i positive, optimal cost is $-\infty$, algorithm terminates.
4. If some component of u is positive, let $\theta = \min_{i: u_i > 0} \frac{x_i}{u_i}$.
5. Let l be such that $\theta = \frac{x_l}{u_l}$. Form new basis by replacing A_{p_l} with A_j . If j is the new BFS, the values of the new basic variables are $y_i = \theta^i$, $y_{p_l} = x_{p_l} - \theta u_l$.
6. Form the new $(m+1)$ matrix $[B^{-1} | u]$. Add to each one of its rows a multiple of the l th row to make the last column equal to the unit vector e_l . The first m columns of the result is the matrix B^{-1} .

STRUCTURE OF SIMPLEX TABLEAU

$-c_B B^{-1} b$	$c - c_B B^{-1} A$	\bar{c}_1	\dots	\bar{c}_n
$B^{-1} b$	$B^{-1} A$	u_1	\dots	u_n

ITERATION OF FULL TABLEAU IMPLEMENTATION

1. Start with tableau associated with basis matrix B and corresponding BFS x .
2. Examine the reduced costs of the zeroth row of the tableau. If all nonnegative, current BFS is optimal and algorithm terminates. Else choose j for which $\bar{c}_j < 0$.
3. Consider $u = B^{-1} A_j$, j th column of tableau. If u has components of u_i positive, optimal cost is $-\infty$.
4. For each i for which $u_i > 0$ is positive, compute $\theta = \frac{x_i}{u_i}$. Let l be the index of the row corresponding to the smallest θ . column A_{p_l} exits the basis and the column A_j enters.
5. Add to each row of the tableau a constant multiple of the l th row (the pivot row) so that u_l (the pivot element) becomes 1 and all other entries in the pivot column become 0.

	Full Tableau	Revised Simplex
Memory	$O(mn)$	$O(m^2)$
Worst-case time	$O(mn)$	$O(mn)$
Best-case time	$O(mn)$	$O(m^2)$

Revised simplex method cannot be slower than full tableau, and could be much faster during most iterations.

DEFINITION: A vector $e \in \mathbb{R}^n$ is said to be lexicographically larger (or smaller) than another vector $v \in \mathbb{R}^n$ if $u_i > v_i$ and the first nonzero component of $u - v$ is positive (or negative, respectively) and we write $u \succ v$ or $u \prec v$.

LEXICOGRAPHIC PIVOTING RULE:

1. Choose an entering column A_j arbitrarily as long as its reduced cost \bar{c}_j is negative. Let $u = B^{-1} A_j$ be the j th column of the tableau.
2. For each i with $u_i > 0$, divide the i th row of the tableau (including entry in i th column) by u_i and choose the lexicographically smallest row. If l is the row's smallest, l th basic variable x_{p_l} exits the basis.

THEOREM 3.4 Suppose the simplex algorithm starts w/ all rows in the simplex tableau (besides the 0th row) lexicographically positive. Suppose the lexicographic pivoting rule is followed. Then:

- a) Every row of simplex tableau other than the 0th row is lexicographically positive through out the algorithm.
- b) The zeroth row strictly increases lexicographically at each iteration.
- c) The simplex method terminates after the l th iteration.

1) and 2) Rule (Smallest subscript pivoting rule):

1. Find the smallest j for which \bar{c}_j is negative and have A_j enter the basis.
2. Out of all i 's that are tied in the left for choosing an exiting variable, choose one with smallest value of i .

TWO-PHASE SIMPLEX METHOD

- PHASE I:**
1. By multiplying some of the constraints by -1 , change the problem so that $b \geq 0$.
 2. Introduce artificial variables y_1, \dots, y_m if necessary and apply the simplex method to the auxiliary problem with cost $\bar{c}_j = \begin{cases} 0 & \text{if } j \leq m \\ 1 & \text{if } j > m \end{cases}$.
 3. If the optimal cost (the auxiliary problem is positive, original problem is infeasible. Algorithm terminates.
 4. If optimal cost is 0, a feasible solution to the original problem has been found. If no artificial variables are in the final basis, the artificial variables and their corresponding columns are extraneous, and a feasible basis for the original problem is available.
 5. If the l th basic variable is an artificial one, examine the l th entry of the columns $B^{-1} A_j$, $j=1, \dots, n$. If all these entries are 0, the l th row represents a redundant constraint and is eliminated. Else, the entry of the j th column is non-zero, apply a change of basis row that entry serving as the pivot element. The l th basic variable exits and y_l enters the basis. Repeat until all artificial variables are driven out of the basis.
- PHASE II:**
1. Let the dual basis and tableau for Phase I be the initial basis and tableau for phase II.
 2. Compute reduced costs of all variables that will enter with cost coefficients from the original problem.
 3. Apply the pivoting rule to the original problem.
- THEOREM 3.5** Consider the LP of minimizing $-x_1$ s.t. $2x_1 + x_2 \leq 2$, $x_1 + 2x_2 \leq 1$, $x_1, x_2 \geq 0$.
- a) The feasible set has 2 vertices.
 - b) The vertices can be ordered so that each one is adjacent to and has lower cost than the previous one.
 - c) If a pivoting rule under the simplex method requires 2ⁿ - 1 changes of bases to terminate, then the original LP is unbounded or infeasible.
- DEFINITION:** A minimum LP of adjacent optima to get from x to y is a sequence of adjacent optima $x = x^0, x^1, \dots, x^k = y$.
- DEFINITION:** A maximum (DCP) is more of (DCP) over all faces of vertices.
- DEFINITION:** A convex set is a bounded polyhedron in \mathbb{R}^n represented in terms of its linear equality constraints.
- MINIMAL C.V.:** $\min_{x \in S} c'x$
- MAXIMAL C.V.:** $\max_{x \in S} c'x$
- MINIMAL P.B.:** $\min_{Ax=b, x \geq 0} x$
- MAXIMAL P.B.:** $\max_{Ax=b, x \geq 0} x$

CHAPTER 4: DUALITY THEORY

a general primal/dual pair:

minimize $c'x$	maximize $p'b$
subject to $Ax \leq b$, $x \geq 0$	subject to $p \geq 0$
$A_j' x \leq b_j$, $j=1, \dots, m$	$p_j \leq 0$, $j=1, \dots, m$
$x_j \geq 0$, $j=1, \dots, n$	$p_j \leq c_j$, $j=1, \dots, n$
$x_j \leq 0$, $j=n+1, \dots, n_1$	$p_j \geq c_j$, $j=n+1, \dots, n_1$
x_j free, $j=n_1+1, \dots, n$	$p_j = c_j$, $j=n_1+1, \dots, n$

- THEOREM 4.1:** If we transform the dual into an equivalent minimization problem and form its dual we obtain a problem equivalent to the original problem. The dual of the dual is the primal.
- THEOREM 4.2:** Suppose we have transformed a LP P to another LP P' by a sequence of PFC (feasible region transformation) operations.
- a) Replace a free variable of the objective of P by two nonnegative variables.
 - b) Replace an equality by constraint involving a nonnegative slack variable.
 - c) Add a new row of P if a feasible infeasible P' problem if a linear constraint of the other rows, eliminate the corresponding variable in the constraints.
- Then, the dual P' and P are equivalent (either both equivalent or have the same optimal cost).
- THEOREM 4.3 (WEAK DUALITY):** If x is a feasible solution to the primal problem and p a feasible solution to the dual problem, then $p'b \leq c'x$.
- COROLLARY 4.1:** If the optimal cost of the primal is $-\infty$, the dual must be infeasible.
- COROLLARY 4.2:** If the optimal cost of the dual is $+\infty$, the primal problem must be infeasible.
- COROLLARY 4.3:** Let x be a feasible solution to the primal and dual respectively. Suppose $p'b = c'x$. Then x and p are optimal solutions to the primal and dual respectively.
- THEOREM 4.4 (STRONG DUALITY):** If a LP has an optimal solution, so does its dual. If respective optimal costs are finite, the primal and dual optimal costs are equal.
- CLARK'S TRIP:** unless both primal & dual are infeasible, at least one of them must have an unbounded feasible set.
- THEOREM 4.5 (COMPLEMENTARY Slackness):** Let x be a feasible solution to the primal problem, and p an optimal solution to the dual problem.
- a) $(c_j - p_j)x_j = 0$ for all j .
 - b) $p_j (b_j - \sum_{i=1}^n x_i a_{ij}) = 0$ for all j .
- Each component p_j of the optimal dual vector can be interpreted as the marginal cost (shadow price) per unit increase.

ITERATION OF DUAL SIMPLEX METHOD

1. Start with a feasible dual solution p and basis matrix B , all reduced costs nonnegative.
2. Examine $B^{-1} b$ in the tableau. If all nonnegative, we have an optimal BFS & algorithm terminates. Else, choose l s.t. $(B^{-1} b)_l < 0$.
3. Consider l th row of tableau of elements x_{p_1}, \dots, x_{p_m} . If $(B^{-1} b)_l < 0$, the optimal cost is $+\infty$, algorithm terminates.
4. Else, if $(B^{-1} b)_l < 0$, compute $\bar{c}_j = c_j - p_j$. Let j be the index of the column corresponding to the smallest ratio $\frac{\bar{c}_j}{u_{lj}}$ exit.
5. Add to each row of the tableau a multiple of the l th row (pivot row) s.t. u_{lj} (pivot element) becomes 1 and all other entries of the pivot column become 0.

LEXICOGRAPHIC PIVOTING RULE FOR DUAL SIMPLEX METHOD

1. Choose exit row l s.t. $(B^{-1} b)_l < 0$ to be the pivot row.
 2. Determine the index j of the exiting column as follows: for each column with $u_{lj} < 0$, divide all entries by $|u_{lj}|$, and then choose the lexicographically smallest column. If there is a tie, choose the one of the smallest index.
- SOME PROPERTIES OF PRIMAL AND DUAL SOLUTIONS:**
- a) Every basis of the primal is a basic solution to the dual. And a corresponding basic solution to the dual, $p' = c_B B^{-1}$.
 - b) The dual basic solution is feasible iff all of the reduced costs are non-negative.
 - c) Under this dual basic solution, the reduced costs that are not zero correspond to active constraints in the dual problem.
 - d) The dual basic solution is degenerate iff some nonbasic variable has zero reduced cost.

THEOREM 4.6 (FARKAS' Lemma): Let A be a matrix $m \times n$, $b \in \mathbb{R}^m$. Then exactly one of the following holds:

- a) \exists some $x \geq 0$ s.t. $Ax = b$.
- b) \exists some p s.t. $p'A \geq 0$, $p'b < 0$.

COROLLARY 4.3: Let A, b and c be given vectors and suppose any vector p that satisfies $p'A \geq 0$, $p'b = c'b$ must also satisfy $p'b \geq 0$. Then b can be expressed as a nonnegative linear combo of A_1, \dots, A_n .

THEOREM 4.7: Suppose $Ax \leq b$ has at least one solution and let b be some scalar. The following are equivalent:

- a) Every feasible solution to the system also satisfies $c'x \leq b$.
- b) There exist some $p \geq 0$ s.t. $p'A = c'$, $p'b \leq b$.

THEOREM 4.8: The absence of arbitrage condition holds iff \exists a nonnegative $\bar{z} = (z_1, \dots, z_m)$ at the price of each asset \bar{z} is given by $p = \bar{z}' A$.

CONC: a set $C \subseteq \mathbb{R}^n$ is a cone iff $\lambda x \in C$ for all $\lambda \geq 0$, $x \in C$. If C is nonempty, $0 \in C$.

DEFINITION: A convex polyhedron of the form $P = \{x \in \mathbb{R}^n | Ax \leq b\}$.

THEOREM 4.10: Let $C \subseteq \mathbb{R}^n$ be the polyhedral cone defined by the constraints $a_i'x \geq 0$, $i=1, \dots, m$. The following are equivalent:

- a) The zero vector is an extreme point of C .
- b) The cone does not contain a line.
- c) $\exists n$ vectors in C which are linearly independent.

DEFINITION: Consider the nonempty polyhedron $P = \{x \in \mathbb{R}^n | Ax \leq b\}$. The recession cone of P is the set of all directions d along which the ray $x + \lambda d$ remains in P for all $\lambda \geq 0$. If $d \in \mathbb{R}^n$, $d \neq 0$, d is independent of starting point x .

DEFINITION: A nonempty element x of a polyhedral cone $C \subseteq \mathbb{R}^n$ is called an extreme ray if there are no linearly independent vectors $y, z \in C$ such that $x = y + z$.

DEFINITION: A nonempty element x of a polyhedral cone $C \subseteq \mathbb{R}^n$ is called an extreme point if there are no linearly independent vectors $y, z \in C$ such that $x = y + z$.

THEOREM 4.11: Consider minimizing the subject to $Ax \leq b$ and assume the feasible set has at least one extreme point. The optimal cost is $-\infty$ iff some extreme ray d of C satisfies $c'd < 0$.

THEOREM 4.12: Consider maximizing the subject to $Ax \leq b$ and assume the feasible set has at least one extreme point. The optimal cost is $+\infty$ iff some extreme ray d of C satisfies $c'd > 0$.

RELEVANT THEOREM 4.13: Let $P = \{x \in \mathbb{R}^n | Ax \leq b\}$ be a polyhedral cone. The optimal cost is finite iff \exists a nonempty bounded polyhedron $Q \subseteq P$.

COROLLARY 4.1: If a nonempty bounded polyhedron Q is contained in P , then P is bounded.

COROLLARY 4.2: Assume the cone $C = \{x \in \mathbb{R}^n | Ax \leq 0\}$ is pointed. Then every element of C can be expressed as a nonnegative linear combination of the extreme rays of C .

THEOREM 4.16: A pointed generated set is a polyhedron. The convex hull of finitely many vectors is a bounded polyhedron.

CHAPTER 5: SENSITIVITY ANALYSIS

- Let $P = \{x \in \mathbb{R}^n | Ax \leq b, x \geq 0\}$ be the feasible set. $S = \{b \in \mathbb{R}^m | \text{nonempty}\} = \{Ax \leq b, x \geq 0\}$. S is convex!
- Let $b \in S$, define $f(b) = \min_{x \in P(b)} c'x$, optimal cost function of P .
- THEOREM 5.1:** The optimal cost $f(b)$ is a convex function of b on the set S .
- DEFINITION:** Let P be a convex function defined on a convex set S . Let b be an element of S . Vector p is a subgradient of f at b if $f(b) \geq p'b + (b-b)'$.
- THEOREM 5.2:** Suppose the LP of minimizing $c'x$ s.t. $Ax \leq b$, $x \geq 0$ is feasible. The optimal cost is finite. Then a vector p is a subgradient of f at b iff p is a dual optimal solution.
- THEOREM 5.3:** Consider a feasible region in the dual problem. If it is a subgradient of the optimal cost function f at b .
- a) The set T of all p for which the optimal cost is finite is convex.
 - b) The optimal cost $G(b)$ is a concave function of b on the set T .
 - c) For some value of b the primal problem has a unique optimal solution x^* then G is linear in the vicinity of b and its gradient is equal to c' .

Graphs
A graph $G=(V, E)$ consists of a set of nodes V and a set E of undirected edges. A path is a sequence of nodes v_1, v_2, \dots, v_k such that $(v_i, v_{i+1}) \in E$. A cycle is a path $v_1, v_2, \dots, v_k, v_1$ where $v_1 = v_k$. A tree is a connected graph with no cycles. A spanning tree is a tree that contains all nodes of G . A cut is a partition of V into two non-empty sets S and $V \setminus S$. The cut edges are those edges with one endpoint in S and the other in $V \setminus S$. A minimum cut is a cut with the minimum number of edges. A maximum flow problem is to find a flow f from source s to sink t that maximizes the total flow value $\sum_{(u,v) \in E} f(u,v)$.

Linear Programming
A linear programming problem is to maximize or minimize a linear objective function $c^T x$ subject to a set of linear constraints $Ax \leq b$ and $x \geq 0$. The feasible region is the set of x that satisfy all constraints. The optimal solution is the feasible point that maximizes or minimizes the objective function. The simplex method is an algorithm for solving linear programming problems. It starts at a vertex of the feasible region and moves to adjacent vertices until it reaches an optimal vertex. The dual problem is to minimize $b^T y$ subject to $A^T y \geq c$ and $y \geq 0$. The strong duality theorem states that if the primal problem has an optimal solution, then the dual problem also has an optimal solution and their optimal values are equal.

Network Flow
A network flow problem is to find a flow f from source s to sink t that maximizes the total flow value $\sum_{(u,v) \in E} f(u,v)$ subject to capacity constraints $0 \leq f(u,v) \leq c(u,v)$. The Ford-Fulkerson algorithm is an algorithm for finding a maximum flow. It starts with a flow of 0 and repeatedly finds augmenting paths from s to t and increases the flow along these paths until no more augmenting paths can be found. The maximum flow value is equal to the minimum cut capacity. The Edmonds-Karp algorithm is a specific implementation of the Ford-Fulkerson algorithm that uses breadth-first search to find augmenting paths.

Shortest Paths
A shortest path problem is to find a path from source s to sink t that minimizes the total path length $\sum_{(u,v) \in P} w(u,v)$. Dijkstra's algorithm is an algorithm for finding a shortest path from a source to all other nodes in a graph with non-negative edge weights. It starts at the source and maintains a priority queue of nodes to be visited. The Bellman-Ford algorithm is an algorithm for finding a shortest path from a source to all other nodes in a graph with arbitrary edge weights. It relaxes all edges repeatedly until no more improvements can be made.

Minimum Cost Flow
A minimum cost flow problem is to find a flow f from source s to sink t that minimizes the total cost $\sum_{(u,v) \in E} c(u,v) f(u,v)$ subject to capacity constraints $0 \leq f(u,v) \leq c(u,v)$ and flow conservation constraints. The network simplex algorithm is an algorithm for finding a minimum cost flow. It starts with a feasible flow and iteratively improves it by exchanging flow along cycles. The primal-dual algorithm is another algorithm for finding a minimum cost flow. It maintains a feasible flow and dual variables and iteratively improves them until optimality is reached.

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Minimum Spanning Tree
A minimum spanning tree problem is to find a tree that contains all nodes of a graph and has the minimum total edge weight $\sum_{(u,v) \in T} w(u,v)$. Kruskal's algorithm is an algorithm for finding a minimum spanning tree. It sorts all edges by weight and adds them to the tree one by one, skipping those that would either create a cycle or result in a vertex with a degree greater than 2. Prim's algorithm is another algorithm for finding a minimum spanning tree. It starts at a root node and grows the tree by adding the shortest edge that connects a new node to the tree without creating a cycle.

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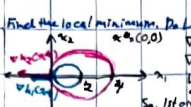
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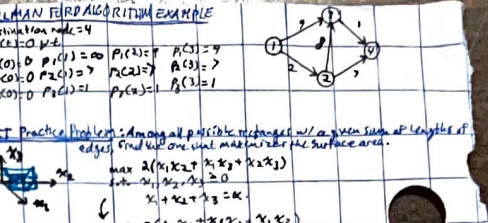
Problem 1: Consider $f(x,y) = x^2 + 2y^2$ and $g(x,y) = 10x^2 + y^2 + 2z^2$ subject to $h(x,y,z) = x^2 + y^2 + z^2 = 1$.
 $\nabla f = (2x, 4y, 0)$, $\nabla g = (20x, 2y, 4z)$, $\nabla h = (2x, 2y, 2z)$.
Set $\nabla f = \lambda \nabla g + \mu \nabla h$.
 $2x = 20\lambda x + 2\mu x$
 $4y = 2\lambda y + 2\mu y$
 $0 = 4\lambda z + 2\mu z$
 $x(20\lambda + 2\mu - 2) = 0$
 $y(2\lambda + 2\mu - 4) = 0$
 $z(4\lambda + 2\mu) = 0$
Case 1: $z=0$.
 $20\lambda + 2\mu = 2$
 $2\lambda + 2\mu = 4$
 $\lambda = 1, \mu = 1$
 $x^2 + y^2 = 1$
 $f(x,y) = x^2 + 2y^2$
Case 2: $z \neq 0$.
 $4\lambda + 2\mu = 0 \Rightarrow \mu = -2\lambda$
 $20\lambda + 2(-2\lambda) = 2 \Rightarrow 16\lambda = 2 \Rightarrow \lambda = 1/8, \mu = -1/4$
 $x(20(1/8) + 2(-1/4) - 2) = 0 \Rightarrow x(2.5 - 0.5 - 2) = 0 \Rightarrow x=0$
 $y(2(1/8) + 2(-1/4) - 4) = 0 \Rightarrow y(-0.25 - 0.5 - 4) = 0 \Rightarrow y=0$
 $z^2 = 1 \Rightarrow z = \pm 1$
 $f(0,0,\pm 1) = 2$

Problem 2: Consider the LP problem maximize Cx subject to $Ax \leq b$, $x \geq 0$.
Dual problem: minimize $b^T y$ subject to $A^T y \geq c$, y free.
Strong Duality: If primal is feasible and bounded, then dual is also feasible and bounded, and their optimal values are equal.
Weak Duality: Any feasible solution to the primal provides a lower bound for the optimal value, and any feasible solution to the dual provides an upper bound.
Complementary Slackness: At optimality, $(c_i - A_{ij} y_j) x_i = 0$ and $(A_{ij} y_j - b_i) y_i = 0$.



Problem 3: Consider the LP problem maximize Cx subject to $Ax \leq b$, $x \geq 0$.
If the primal problem is unbounded, then the dual problem is infeasible.
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If both primal and dual are infeasible, the problem has no solution.
If both primal and dual are feasible, then both have an optimal solution and their optimal values are equal.
The primal problem is unbounded if and only if the dual problem is infeasible.
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Problem 1: Used to scheduling jobs on machines that can work in parallel.
Jobs: J_1, J_2, J_3, J_4 . Machines: M_1, M_2, M_3 .
Processing times: p_{ij} .
Release times: r_i .
Due dates: d_i .
Objective: Minimize maximum lateness L_{\max} .
Algorithm: Moore's algorithm.
Step 1: Sort jobs by due date.
Step 2: Iterate through jobs, assigning to machines.
Step 3: If a machine is full, remove the job with the largest processing time.
Step 4: Repeat until all jobs are assigned.



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Problem 6: Consider the LP problem maximize Cx subject to $Ax \leq b$, $x \geq 0$.
Dual problem: minimize $b^T y$ subject to $A^T y \geq c$, y free.
Strong Duality: If primal is feasible and bounded, then dual is also feasible and bounded, and their optimal values are equal.
Weak Duality: Any feasible solution to the primal provides a lower bound for the optimal value, and any feasible solution to the dual provides an upper bound.
Complementary Slackness: At optimality, $(c_i - A_{ij} y_j) x_i = 0$ and $(A_{ij} y_j - b_i) y_i = 0$.

Problem 7: Consider the LP problem maximize Cx subject to $Ax \leq b$, $x \geq 0$.
Dual problem: minimize $b^T y$ subject to $A^T y \geq c$, y free.
Strong Duality: If primal is feasible and bounded, then dual is also feasible and bounded, and their optimal values are equal.
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Complementary Slackness: At optimality, $(c_i - A_{ij} y_j) x_i = 0$ and $(A_{ij} y_j - b_i) y_i = 0$.

Problem 8: Consider the LP problem maximize Cx subject to $Ax \leq b$, $x \geq 0$.
Dual problem: minimize $b^T y$ subject to $A^T y \geq c$, y free.
Strong Duality: If primal is feasible and bounded, then dual is also feasible and bounded, and their optimal values are equal.
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Problem 9: Consider the LP problem maximize Cx subject to $Ax \leq b$, $x \geq 0$.
Dual problem: minimize $b^T y$ subject to $A^T y \geq c$, y free.
Strong Duality: If primal is feasible and bounded, then dual is also feasible and bounded, and their optimal values are equal.
Weak Duality: Any feasible solution to the primal provides a lower bound for the optimal value, and any feasible solution to the dual provides an upper bound.
Complementary Slackness: At optimality, $(c_i - A_{ij} y_j) x_i = 0$ and $(A_{ij} y_j - b_i) y_i = 0$.

Problem 10: Consider the LP problem maximize Cx subject to $Ax \leq b$, $x \geq 0$.
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Problem 1: Given a set of rectangles with a given sum of lengths of edges. Find the one with the maximum surface area.
Let x, y, z be the dimensions.
Objective: Maximize $V = xyz$.
Constraints: $2(x+y+z) = L$ (sum of edges), $x, y, z \geq 0$.
Lagrange multipliers: $\mathcal{L}(x,y,z,\lambda) = xyz + \lambda(L - 2(x+y+z))$.
Stationary points: $\nabla \mathcal{L} = (0,0,0)$.
 $yz = 2\lambda$
 $xz = 2\lambda$
 $xy = 2\lambda$
 $x=y=z=L/3$.
Maximum volume: $V_{\max} = (L/3)^3$.

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Problem 7: Consider the LP problem maximize Cx subject to $Ax \leq b$, $x \geq 0$.
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Problem 8: Consider the LP problem maximize Cx subject to $Ax \leq b$, $x \geq 0$.
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